

Nicholas Neff

Compositor/3D Integration Artist

Compositor/3D Integration Artist with three years of experience in the post production film, episodic and commercial industry. Creating professional level quality compositions and a strong eye in detail and consistency across multiple shots. Worked in teams of 4-20 team members.

WORK EXPERIENCE

Compositing Intern June 2023 – August 2023

Psyop, Remote

- Partnered with supervisors to successfully complete compositing tasks associated with various projects
- Utilized creative problem solving skills to troubleshoot technical and creative issues
- Worked with a team of artists to complete tasks within set deadlines

Compositing Intern June 2022 – August 2022

Cadence Effects, New Lebanon, NY

- Created high end VFX shots for feature films and commercials using Nuke software
- Performed color grading, rotoscoping, and other necessary tasks
- Monitored and maintained the integrity of the composited imagery

3D Generalist June 2020 – March 2021

Nerdcore Studio, Remote

- Created 3D models, textures, animation, and VFX for a variety of projects
- Developed concepts and created models for characters, props, and environments
- Collaborated with art directors and other creative staff to ensure desired results are achieved

CONTACT

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• linkedin.com/in/nicholasneffvsfx • nicholasneff.com

SKILLS

Compositing (Nuke):

- CG Integration
- Rotoscoping/Roto-Painting
- Tracking/Match-move
- Keying Green/Blue Screens
- Degrain/Regraining

3D Generalist (Maya):

- Modeling
- Texturing
- Lighting
- Rendering
- Compositing

Other Softwares:

- Premiere Pro
- Davinci Resolve
- Mocha
- Keentools

EDUCATION

Savannah College of Art and Design (SCAD)

Bachelors of Fine Arts in Visual Effects

Minor in Technical Direction, Savannah, GA – June 2023

Awards: Magna Cum Laude, Dean's List 2019 – 2023

OTHER

- Intramural Sports Referee for Badminton
- IC3 Certification
- Beginner level comprehension in Chinese and Japanese